

Homework 9: Distance Vector Routing

Due by 11:59pm on May 10, 2023

1. CODING AND HANDS-ON PROBLEMS (20 POINTS)

In this problem, you will implement the distance vector routing algorithm. Recall that in the distance vector algorithm a node keeps track of the link costs it has with each of its neighbors. A node also keeps track of its own distance to every node in the network in what is called a distance vector. Nodes exchange their distance vectors with their neighbors. Each node x , updates its distance vector using its link costs and neighbor distance vectors with the following dynamic programming update, where N is the set of nodes in the network:

$$D_x(y) = \min_v c(x, v) + D_v(y) \text{ for each node } y \in N$$

You should implement your code in a `router.py` file that will serve as an abstraction of a router node in a graph exchanging distance vectors with other router nodes. You should be able to start up your `router.py` programs independently and asynchronously from each other. You should use the example graph shown in Figure 1 to test your code. Each node in the graph will correspond to a different instantiation of `router.py` running. Thus, you will run the same `router.py` program multiple times simultaneously on different command-line inputs as follows:

```
python3 router.py PORT NUM_ROUTERS NUM_NBRS NBR1 COST1 NBR2 COST2...
```

- `PORT` refers to the port number on which this particular router listens for distance vectors.
- `NUM_ROUTERS` refers to the total number of routers in the network (i.e., graph).
- `NUM_NBRS` is the number of neighbors that this particular router has in the network.
- `NBR_i` is the port number associated with neighbor i .
- `COST_i` is the cost associated with the link to neighbor i .

For instance, for the graph in Figure 1 you could run, in separate windows, the following commands. Sample output from doing this is shown in Figure 2

```
python3 router.py 50001 3 2 50002 2 50003 7
python3 router.py 50002 3 2 50001 2 50003 1
python3 router.py 50003 3 2 50001 7 50002 1
```

Notes:

- You will want to think carefully about how to best structure the data (e.g., link costs, distance vectors) that each router must store.
- Nodes should send their distance vectors to their neighbors once every second. A useful method to pause for 1 second is `time.sleep(1)`.

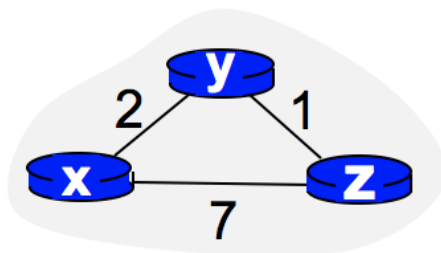


FIGURE 1. Graph topology on which to test your code for Problem 3.

- You will likely find it easier to work with UDP sockets rather than TCP sockets, but the choice of which to use is yours. I will not require you to add reliability to your UDP socket.
- You will need a message format to send a distance vector message to a node.
- You are not required to handle routers arriving and leaving. In practice, you would also need some mechanism to time out the distance vector state that a router has maintained for its neighbors, if the router has not heard from its neighbors within an acceptable period of time.
- Your code should be well-structured and use good programming practice.

2. SUBMISSION

Submit your coding as `router.py` to the Google Drive directory I have created for you named `comp332-s23-USERNAME/hw9/`. You should replace `USERNAME` with your Wesleyan username.

And make sure that at the top of each file you have put your name! Do not, however, change the names of the files.

```
> python3 router.py 50001 3 2 50002 2 50003 7
```

```
-----
Distance vector for node 50001:
{50001: 0, 50002: 2, 50003: 7}
```

```
-----
Distance vector for node 50001:
{50001: 0, 50002: 2, 50003: 7}
```

```
-----
Distance vector for node 50001:
{50001: 0, 50002: 2, 50003: 3}
```

```
-----
Distance vector for node 50001:
{50001: 0, 50002: 2, 50003: 3}
```

```
> python3 router.py 50002 3 2 50001 2 50003 1
```

```
-----
Distance vector for node 50002:
{50002: 0, 50001: 2, 50003: 1}
```

```
-----
Distance vector for node 50002:
{50002: 0, 50001: 2, 50003: 1}
```

```
-----
Distance vector for node 50002:
{50002: 0, 50001: 2, 50003: 1}
```

```
-----
Distance vector for node 50002:
{50002: 0, 50001: 2, 50003: 1}
```

```
> python3 router.py 50003 3 2 50001 7 50002 1
```

```
-----
Distance vector for node 50003:
{50003: 0, 50001: 7, 50002: 1}
```

```
-----
Distance vector for node 50003:
{50003: 0, 50001: 3, 50002: 1}
```

```
-----
Distance vector for node 50003:
{50003: 0, 50001: 3, 50002: 1}
```

```
-----
Distance vector for node 50003:
{50003: 0, 50001: 3, 50002: 1}
```

```
-----
Distance vector for node 50003:
{50003: 0, 50001: 3, 50002: 1}
```

FIGURE 2. Output traces for Problem 3.