# Wesleyan University, Fall 2025, COMP 211

## Homework 4: Arrays and searching

Due by 11:59pm on October 7, 2025

### 1. Written problems (5 points)

PROBLEM 1. Consider the pseudocode in Program 1 and assume execution starts at the first line of main (i.e., assume you have a stack with a single empty binding table just before executing line 12). Recall that malloc is used to dynamically allocate memory.

Explain what the values of A and B are at line 16, both in terms of addresses and in terms of what is located in memory at those addresses. Describe any issues that might arise from the execution of function f. Justify your answer by describing how the environment changes as the program executes (and in particular when f is called). Assume a character requires two bytes of storage.

### 2. Coding problems (15 points)

When you are given pre-conditions to functions, you may assume that these conditions hold when your function is called. You do not have to verify that they are true of the arguments, and your functions will only be tested on arguments that meet the pre-conditions.

PROBLEM 2. Write a function merge that satisfies the following specification:

- Function header. void merge(int A[], int m, int B[], int n, int C[])
- **Pre-condition.**  $A[0] \leq \cdots \leq A[m-1]$  and A has size m;  $B[0] \leq \cdots \leq B[n-1]$  and B has size n; and C has size m+n. In other words, the pre-conditions state that A and B are sorted in non-decreasing order.
- Function body. This should satisfy the following: when merge(A, m, B, n, C) returns, C comprises all elements of A and B, and furthermore  $C[0] \leq \cdots \leq C[m+n-1]$ , i.e., C is also sorted in non-decreasing order.

Your function must have cost O(m+n). The basic idea here is to "zipper" together the elements of A and B. You will need two variables, one of which marches through the indices of A and the other of which marches through the indices of B. The indices tell you which elements of A and B could be the next one to be added to C; which one is actually added will depend on how they compare to each other. You will need to do the marching simultaneously with an appropriate loop. You should write out some examples on paper (pictures, not code) to get a feel for how your algorithm should behave before trying to write this code.

PROBLEM 3. Write a function bin\_search that satisfies the following specification:

```
void f(char* A, char* B) {
1
3
       A[3] = 'q';
4
      B = malloc((sizeof(char) * 3));
      B[0] = 'x';
5
      B[1] = 'y';
6
      B[2] = z;
7
8
9
   int main(void) {
10
11
      char A[] = {'a', 'b', 'c', 'm'};
12
      char B[] = {'d', 'e', 'f'}:
13
       f(A, B);
14
15
       // What are values of A and B here?
16
17
18
      return 0;
19
   }
```

PROGRAM 1. A program with a function that manipulates arrays.

- Function header. int bin\_search(int A[], int n, int x)
- **Pre-condition.** A has size n, and for  $0 \le i < n-1$ ,  $A[i] \le A[i+1]$
- Function body. This should satisfy the following:

```
\mathtt{bin\_search}(A,n,x) = \begin{cases} i, & \text{where } A[i] = x \text{ and for all } j < i, \ A[j] \neq x \\ -1, & \text{there is no } i \text{ such that } 0 \leq i < n \text{ and } A[i] = x. \end{cases}
```

In other words, the function you will implement is similar to the binary search algorithm described in class and the readings, except that it must return the smallest index i such that A[i] = x. For full credit, your implementation must have  $O(\lg n)$  cost.

PROBLEM 4. Write a function unimodal\_search that satisfies the following specification:

- Function header. int unimodal\_search(int A[], int x)
- Pre-condition. A has size n, and there is some i such that

$$A[0] < A[1] < \cdots < A[i-1] < A[i] > A[i+1] > \cdots > A[n-1].$$

• Function body. This should satisfy the following:

$$unimodal_search(A, n) = i$$
, where  $A[i] = max(A[0], ..., A[n-1])$ .

In other words, A consists of values that are strictly increasing up to some index i, and then strictly decreasing after that.  $unimodal_search(A, n)$  will return i. Note that it could be that i = 0 or i = n - 1. There are at least a couple of ways of doing this. One is a fairly direct adaptation of binary search and has cost  $O(\log_2 n)$ . A cleverer implementation has cost  $O(\log_3 n)$ .

#### 3. Code distribution

This assignment comes with your first *code distribution*, comprising files that you will need to complete this assignment:

- hw4.h: header file for the code you will write. This file declares the functions that you must implement. Do not change the contents of this file; if it appears to be causing problems with compilation, the problem is with your solution.
- hw4.c: The only code file you will submit for this homework. Function stubs matching hw4.h have been implemented for you to get you started.
- comp211.h: a header file that defines dotest, which is used in tests.c.
- tests.c: a small testing program. This program provides just a few tests. You should certainly add more. To compile the testing program, use the command

```
gcc --std=c99 -o tests tests.c hw4.c
```

• driver.c: a small driver program. This program provides a simple interactive program that uses your unimodal\_search function. You may modify it however you like. To compile the driver program, use the command

```
gcc --std=c99 -o driver driver.c hw4.c
```

• Makefile: a Makefile for this assignment. make is a program for simplifying compilation of complex programs. From our perspective, its primary role is to shorten the command for compiling a program. Instead of using the above commands for compiling your code, you can use the commands make tests and make driver. Makefile is a file with instructions for make that say, in effect, to execute the compilation commands above when the corresponding make commands are given. We may not have covered the use of make by the time of this assignment, and you do not need to use it if you don't want to.

#### 4. Submission

Submit your written work as hw4.pdf and your code as hw4.c to the Google Drive directory I have created for you named comp211-f25-USERNAME/hw4/. You should replace USERNAME with your Wesleyan username.

Do not forget that your written work must be submitted as a PDF! And make sure that at the top of each file you have put your name! Do not, however, change the names of the files.

You should *not* submit hw4.h or any test or driver programs. When we test your code, we will add in our copy of hw4.h and our own testing program. In particular, if you change hw4.h in order to make your code compile, then your code will probably fail to compile with our hw4.h, and hence you will receive little to no credit for the coding portion of this assignment.